

Master Museum Exhibition Planning & Design: 2-Week Course

22 November – 3 December 2027
Tbilisi

AGILE LEADERS
Training Center

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Ref: 103600505_71646 **Date:** 22 November – 3 December 2027 **Location:** Tbilisi **Fees:** 8800 Euro

Overview

Successful cultural presentations require rigorous coordination between storytelling, spatial ergonomics, and public engagement. This 2-week programme delivers structured methodologies for museum exhibition planning and design, enabling cultural professionals to transform complex curatorial concepts into compelling visitor experiences. Participants explore interpretive scripting, showcase geometry, circulation logistics, lighting parameters, and sensory accessibility. The curriculum also examines financial administration, cross-channel visitor outreach, and empirical display evaluation. This course is delivered by Agile Leaders Training Center.

Who Should Attend

- Curatorial professionals seeking structured design and project execution techniques.
- Exhibition designers coordinating spatial circulation, display furniture, and graphic placement.
- Museum educators developing interpretive materials and audience learning milestones.
- Cultural heritage managers and gallery administrators supervising exhibition budgets and schedules.
- Visitor services and communications personnel responsible for signage, public engagement, and promotional outreach.

Targeted Departments and Industries

This programme serves multi-disciplinary teams across the cultural, heritage, and civic sectors.

- Curatorial and Research Departments in Art and History Museums
- Design and Production Units in Science Centres and Children's Museums
- Education and Public Programming Teams in Cultural Heritage Sites
- Visitor Experience and Interpretation Divisions in Botanical Gardens and Zoos
- Exhibition Marketing and Public Relations Units in Municipal Galleries

Learning Objectives

By the end of this course, participants will be able to:

- Develop structured exhibition masterplans integrating interpretive narratives and spatial layouts.
- Formulate audience-specific exhibition strategies targeting diverse demographic groups.
- Produce inclusive displays featuring multilingual museum exhibitions and tactile interpretations.
- Structure interpretive scripts using effective exhibition scripting techniques.
- Specify display cases, mounting systems, and conservation-grade security controls.
- Incorporate engaging, accessible interactive museum exhibits within gallery circulation flows.
- Manage production budgets, fabrication procurement, and risk registers.
- Evaluate visitor engagement and learning outcomes through structured assessment tools.

Course Agenda

Day 1: Foundations of Exhibition Planning and Audience Analysis

- Core frameworks for museum exhibition planning and design workflows
- Visitor demographic profiling and motivation models
- Audience segmentation and establishing generic learning outcomes
- Exhibition language planning and bilingual text balancing
- Interpretive planning matrices and core narrative structuring
- Review and daily knowledge synthesis

Day 2: Interpretive Scripting, Typography, and Graphic Production

- Interpretive communication models and narrative hierarchy
- Exhibition scripting techniques and editorial standards
- Text development cycles: draft reviews, editing, and final sign-off
- Typography principles for gallery environments and reading bands
- Graphic production standards and archival image integration
- Review and daily knowledge synthesis

Day 3: Physical Accessibility, Universal Design, and Legibility

- Ergonomic viewing bands for adult, seated, and early-childhood visitors
- Universal design principles applied to physical gallery environments
- Braille provision, raised text standards, and tactile interpretation aids
- High-contrast visual legibility standards and font sizing matrices
- Acoustic management and quiet zone planning within galleries
- Review and daily knowledge synthesis

Day 4: Spatial Identity, Wayfinding, and Interactive Systems

- Exhibition branding, title wall positioning, and thematic identity
- Wayfinding typography, directional hierarchy, and universal symbols
- Designing tactile and digital interactive museum exhibits
- Audio station placement, sound cone acoustics, and headphone hygiene
- Ergonomic placement and control heights for interactive consoles
- Review and daily knowledge synthesis

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Day 5: Conservation Display, Lighting, and Showcase Geometry

- Conservation parameters: lux limits, UV filtration, and relative humidity
- Object placement standards for general adult and young visitors
- Cased display design: internal microclimates, silica gel wells, and security glass
- Wall-mounted armatures, ceiling suspension brackets, and seismic restraints
- Display furniture design, plinth detailing, and circulation pathway clearance
- Review and daily knowledge synthesis

Day 6: Advanced Exhibition Techniques and Emerging Formats

- Inclusive programming and display considerations for neurodivergent audiences
- Integrating virtual and augmented reality stations without traffic disruption
- Sustainable material specification and circular design for temporary displays
- Modular display systems for travelling and mobile exhibitions
- Environmental controls and physical protection for outdoor heritage displays
- Review and daily knowledge synthesis

Day 7: Budget Formulation, Procurement, and Risk Mitigation

- Exhibition cost estimation models: design, fabrication, and conservation fees
- Procurement scheduling, tender preparation, and contractor management
- Resource allocation matrices across internal teams and external fabricators
- Financial contingency planning for multilingual museum exhibitions
- Risk assessment: physical object transit, insurance indemnity, and installation safety
- Review and daily knowledge synthesis

Day 8: Visitor Engagement, Marketing, and Community Outreach

- Exhibition marketing campaigns and public relations planning
- Digital promotion channels, preview events, and media engagement
- Developing audience-specific exhibition strategies for local schools and universities
- Community co-curation methods and regional stakeholder partnerships
- Press pack preparation and managing opening-phase promotional activities
- Review and daily knowledge synthesis

Day 9: Exhibition Evaluation, Impact Assessment, and Continuous Improvement

- Visitor observation frameworks, timing-and-tracking studies, and heatmaps
- Collecting qualitative visitor feedback through intercept interviews
- Assessing cognitive and affective educational outcomes
- Evaluating physical accessibility compliance and gallery flow bottlenecks
- Transforming evaluation data into actionable design recommendations
- Review and daily knowledge synthesis

Day 10: Exhibition Masterplan Workshop and Capstone Presentation

- Capstone group simulation: drafting a gallery layout and interpretive scheme
- Applying floor plans, display furniture schedules, and lighting plans
- Review of graphic layouts, object label hierarchies, and wayfinding signage
- Peer review and critique session addressing operational and budget constraints
- Refining masterplans based on panel feedback
- Final programme review, knowledge consolidation, and action planning

Practical Exercises

Participants complete structured individual and group exercises to apply exhibition concepts to real-world scenarios.

- Suggested activity: Draft an interpretive text hierarchy including main theme, section introductions, and object labels.
- Suggested activity: Design a gallery floor layout incorporating viewing bands, showcase placements, and clear circulation corridors.
- Suggested activity: Build an exhibition cost breakdown spreadsheet accounting for fabrication, AV integration, and conservation controls.
- Suggested activity: Conduct a mock visitor evaluation survey and compile an actionable post-occupancy report.

FAQs

How does this course address diverse visitor demographics?

The syllabus covers audience-specific exhibition strategies, including bilingual and multilingual text integration, multi-sensory interpretation, ergonomic sightline calculations, and universal design principles.

What technical aspects of showcase design are examined?

Participants review display casing materials, internal environmental buffering, mounting mechanics, conservation lighting guidelines, and physical security measures.

Is this programme applicable to temporary and touring installations?

Yes. The curriculum specifically addresses modular construction, sustainable fabrication materials, travelling crating requirements, and quick-assembly display systems.

Conclusion

Participants conclude this programme equipped with practical frameworks to conceptualise, budget, construct, and evaluate cultural displays. By mastering narrative communication, spatial accessibility, and operational workflows, teams deliver meaningful visitor journeys that safeguard historical collections and achieve organizational educational goals.